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Subject: Titan's maps vs ACK's maps (split off)

Posted by [Crimson](#) on Sat, 21 Feb 2004 00:36:41 GMT

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Regardless of C&C '95 basis for the game, the engine allows for more creativity and variety, so I don't see why anyone should be held to those standards for fan maps. Sure, any maps that would be released in an official patch to the game should be held to those standards, but not maps that are decidedly fan-made.

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