
Subject: scripts.dll 1.5

Posted by [SuperFlyingEngi](#) on Fri, 20 Feb 2004 01:55:36 GMT

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CHICKEN SKEET

The Ultimate Game Mode

Everyone would get in a bunker and shoot as chickens fly through the air. One chicken is worth 6/33 of a point. And then when people shoot a chicken, it morphs into a power ranger and follows the player around killing other power rangers. For every 10 points, the player gets the Batmobile for 30 seconds and tries to squish as many chickens as possible. But when a chicken is squished instead of shot, it turns into Cookie Monster, and proceeds to take potshots at Big Bird. The player with the most pies in the end wins.

Oh, and Mobius follows players around if you punch him in the face.

Think you could make that with scripts? It would be a lot more fun than Capture the Flag in my book...
