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Subject: scripts.dll 1.5

Posted by [IRON FART](#) on Thu, 19 Feb 2004 01:21:31 GMT

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Quote:

what about vehicle collision damage? like when u collid into a wall or another vehicle, u get damage?

That could probably be done, but the vehicle wont show damage or anything and it would just look stupid when it simply stops when it hits a wall. :S

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