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Subject: Server Side CTF Mod - Public release and download inside  
Posted by [vloktboky](#) on Wed, 18 Feb 2004 22:14:21 GMT

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For everyone who's been waiting patiently for it, here is the link:

Current Version: 1.2

<http://bcserv5.black-cell.net/users/pafiledb/pafiledb.php?action=download&id=21>

Only the WS maps are compatible with it right now. However, fan maps can be put in the data to enable CTF to work on them. Map makers, if you wish to have your maps work for CTF, read the document titled "CTFdat\_Template.txt". It will explain how to add your maps to the mod.

Most of the items inside the mod can be controlled. Be sure to read the readme file for instructions on how to do this. You can alter the messages sent to the server on the CTF events, the flag locations, and the general rules of the game.

If you have any questions/comments/suggestions, please post them here. Enjoy.

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