
Subject: Problems when putting hill/ramps in my maps.
Posted by [CnCsoldier08](#) on Sun, 15 Feb 2004 19:31:07 GMT
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When I put hills leading up to the cliffs in my maps, then go to test it in LE, there are parts where i can completely see through it, but i can walk on it. What is the problem and how do I fix it
