Subject: Re: Server Requirements for Sync.512K Posted by xptek_disabled on Sun, 15 Feb 2004 19:03:44 GMT

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It's the celeron.. upgrade to a P4 and it should help greatly. Swiss NicHi there,

I have a synchronos 512k line with a static ip range. I run a Windows FDS with a 14 player limit. BUT - With 10 users, I get complaints of lag.

Also, I get small lag on the local 100Mb LAN!

So my conclusion is that my FDS server hardware isnt up to the job... Its a Celeron 1.7Ghz with 512Mb RAM running Windows2003 Server. Is this the bottleneck?

Thanks for the advice in advance!

Cheers, Nic.