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Subject: the future of sniping servers

Posted by [cmdr1337](#) on Sat, 14 Feb 2004 17:37:50 GMT

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one of GDI's extras isn't instantly killed, locke; the 1100 creds volt autorifle wielder.

also, if its possible, can beacons be optionally disabled in the next version?

I get tired of n00bs spamming them the whole game.. Bogs down my poor celeron server, and it doesn't need anymore

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