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Subject: Spawn killing.

Posted by [gibberish](#) on Fri, 13 Feb 2004 19:33:39 GMT

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longbowIf it's a sniper game then, why would you need to go into the enemy buildings ffs ??

As GDI hiding in the hand can be fun, because you can shoot out through the windows.

As for the other buildings its not so much of an advantage but it can be useful simply to make it difficult for the enemy to know where your shots are comming from.

Personally I don't have a problem with killing or being spawn killed as long as the player isn't camping specifically for that purpose.

Gib

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