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Subject: Script Idea

Posted by [General Havoc](#) on Sun, 08 Feb 2004 16:56:49 GMT

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If you have played RenAlert, you will see the modified a-bomb cinematic that plays when you place a beacon. You need to modify the beacon settings and cinematics to get something like that to work. Your idea is far too complex and is not the way to do things. Teleporting has no relation to what you are doing.

I don't know how the beacon's work completely so you need to investigate and mod it to create the effect of arty's firing off the map.

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