
Subject: Voting, people that don't vote it should count as a !vote no
Posted by [Alkaline](#) on Sat, 07 Feb 2004 02:22:58 GMT

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This is big problem on my server, too many people join in and start a vote to change map. Since a lot of people don't vote the person usually wins and there maybe 32 players on the server with only 1 !vote yes...

This can be hella annoying, esp. if the person keeps on vooting. Can you make it so that its the same way as castle wolf? Where if you do not vote, it counts as a vote no. THEN when people REALLY want to change map it will change the map.
