
Subject: FanMaps

Posted by [zunnie](#) on Wed, 04 Feb 2004 14:30:41 GMT

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I did Oasis_Flying before. It looks like a real nice map and all, but the water area in the center, it would have been a lot better map if that wasnt crossable for tanks > you would have to take the sides to tresspass. Since this is not the case, Stealth tanks can easily hide from gdi thus making it a Nod map.

I did High_Noon_1 be4 was nice map am downloading the others now to test them a bit, ill update my first post with screenies if i decide to add them to rotation.

[/edit]

[zunnie]
