Subject: Working on a Web based FDS config manager...
Posted by Alkaline on Sat, 31 Jan 2004 22:38:03 GMT

I'm working on a web based config manager.
It will allow people to edit the server.ini and svrcfg on the web, as well as give them the option to restart their fds server. Its not like FDSweb by djlaptop, because it only changes the ini settings.

can anyone help me out on the settings that can be changed on a server without having to restart it?

I know these work:
-Map time limit
-Credits on map relaod
-spawn weapons
-server title
-welcome message

if you change these settings while the server is running, begining from the next map the new settings will take effect. What other settings can take effect without having to restart the server?