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Subject: Map Idea - Anyone interested?

Posted by [ThunderChicken](#) on Fri, 30 Jan 2004 23:37:50 GMT

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<http://server5.uploadit.org/files/a0chicken-maplayout1.JPG>

Yes, it's a suck ass drawing.

-Both bases are elevated, plateau kinda thing.

-Bridge going from one base to the next, with Guard Towers and Turrets running along it.

-Main Field, two 'bubbles' connected by a narrow passage, field surrounded by a wall, mountain, or maybe just an insisible barrier.

-Surrounding the Field/Bases is just Water. Non traversable, just to fill space.

So, it's kind of like an Hourglass, City, and Islands together. Maybe take place at night.

How does it look?

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