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Subject: fdstalk.dll information

Posted by [w1ley](#) on Thu, 29 Jan 2004 14:52:41 GMT

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Blazerbrenbot used to use winrem.exe, but launching an external application via usual system() commands opens up exploits utilizing characters that are special to the windows DOS. Now that we are using native code, this exploit is gone, as well as server communications being more efficient.

If you have any info on the native protocol that renrem uses that would be super cool.

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