

---

Subject: Static Sorting

Posted by [Aircraftkiller](#) on Sun, 25 Jan 2004 00:11:36 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

People really need to start reading the W3D Tutorials before they post questions.

Static Sorting Level:

Tells the game engine not to sort those polygons. The value you enter into the spinner next to it defines which batch to render them in.

---