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Subject: Connection Speed system reqs.

Posted by [zunnie](#) on Sat, 24 Jan 2004 21:03:34 GMT

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Type "cpo" in the FDS to reduce lag a little bit, its not a miracle but it helps (sometimes).

I have a 4mbit/320kbit ADSL connection and i host a 10player with that, its not really laggy at all, only when there alot of tanks viewable to each other at the same time, then it starts lagging a bit, but not unplayable.

The cable connection i have sucks atm, 1.5mbit/1.5mbit but since last 3 weeks its been more like 128/128 or so it seems from time to time, isp is 'working on this problem' they say :S

[zunnie]

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