
Subject: Final Renegade as an Anti-Cheat
Posted by [mac](#) on Fri, 23 Jan 2004 19:12:58 GMT
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Well, yeah. The wol stats seem to be messed up. The declined by ~35-50% since last week. It would seem that Renegade has lost 50% of the players in the last week, and that's just not possible, so I assume somethings wrong with WOL here.

The wolspy servers are counted as GSA servers. Any server both listed on WOL and GSA is counted twice. This is just a very crude statistics to know how many people the RenGuard Network has to support when it's done..
