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Subject: Some ideas for future versions...

Posted by [Blazer](#) on Wed, 21 Jan 2004 08:29:22 GMT

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brenbot spawns perlglob.exe to find all your maps. If you have a firewall such as ZoneAlarm Pro or Kerio that detects and stops applications from launching other applications, this will definitely kill !setnextmap as well as !rotation, and !nextmap.

See if !rotation works, if it has no mapnames, then perlglob.exe was blocked from running for some reason...check your firewall applications access list.

Note that when we last talked on IRC, for some reason you couldn't get brenbot to run at ALL (not even print a single character just exits)...what did you do to get past that?

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