
Subject: scripts.dll 1.4...

Posted by [Majiin Vegeta](#) on Tue, 20 Jan 2004 20:55:26 GMT

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SomeRhinoJust in case you guys didn't know, TDA_Stealth_Armor doesn't work client side. I know that it's probably unfixable since scripts are triggered by the host.

i knew that a while back when i was making a map.. i got bored when i found out the stealth armor would not work
