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Subject: scripts.dll 1.4...

Posted by [jonwil](#) on Tue, 20 Jan 2004 04:22:37 GMT

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Only bugs, script ideas, new scripts etc posted here will be worked on.

So, post:

- 1.all bugs that are in the dll here in this thread
- 2.any scripts you want me to make here in this thread (if its not in this thread, it wont get made. NO EXCEPTIONS. Cncgenocide this means you)
- 3.anything else to do with the dll here in this thread

Also, any new code that has been written by someone else, send it to me so I can add it to the dll 1.4 and also post a note here in this thread so that I can keep everything in one place.

So far, I have some reborn changes to merge in plus the stuff from Vloktboky (which probably wont end up in 1.4 because it breaks all the rules of script coding plus its not really sutable to include anyway)

So, if there are any other script changes that people have, let me know

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