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Subject: scripts.dll > Printing Messages

Posted by [General Havoc](#) on Sat, 17 Jan 2004 16:18:52 GMT

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What about damging the building controller? Can't you set it to damage a building controller by something like 1 and set the health of the building to someting like "9999999" - then kill it with a script when the game is over (CTF + Team DM mode skill the controller when the game ends) as for C&C mode, you need to kill it some other way.

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