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Subject: server side paratropping mod from orca/transport.

Posted by [knOwn](#) on Fri, 16 Jan 2004 03:34:26 GMT

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I reckon it's possible, but all the paratroops in SP have the No Falling Damage script, wouldn't you need that? And if you used that, and your character fell off something really high like the mesa on Walls, he wouldn't get hurt, would he? I agree with Havoc, if it's possible, it'll be hard as hell

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