Subject: scripts.dll stuff
Posted by bigwig992 on Fri, 16 Jan 2004 00:31:56 GMT

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[REHT]Spirit, was it you that made JFW_Guard_Duty? I'm still having trouble with that script for Sole Survivor. Put a nice big "Helper" bone a meter or two above the model. Anyway, the only vehicle I can get it to work for is the stealth tank. It works for other vehicles (such as the mediam tank) until they see an enemey. They fire once, and 2 seconds later the entire game crashes. Does it with every vehicle except the stealth tank. Any idea what's wrong?