Subject: Door open on "Use" switch Posted by Titan1x77 on Mon, 12 Jan 2004 09:26:10 GMT View Forum Message <> Reply to Message

it is possible.

Sanada had a "poke" lift in C&C_Woodland....so I dont see any reason why it wouldnt work on a door.

You'll have to wait for sanada to see this to find out how its done.

Like Gen Havoc said, the custom scripts does include a poke script, but Dante says it wont work...lve never tried it so we'll have to wait for Sanada.

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