
Subject: TWA has added mod maps for those who plays in our server.

Posted by [c4girl14](#) on Wed, 07 Jan 2004 06:16:06 GMT

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Maps in the rotation:

C&C_City_flying
C&C_Islands
C&C_walls_flying
C&C_Field
C&C_Complex
C&C_under
C&C_Mesa
C&C_Canyon
C&C_Hourglass
C&C_BunkersTS
C&C_Conquest_Winter
C&C_SeaSideSunset

Server Rotation as following order: C&C_City_Flying.mix, C&C_Islands.mix, C&C_Mesa.mix, C&C_SeasideSunset.mix, C&C_Complex.mix, C&C_BunkersTS.mix, C&C_Hourglass.mix, C&C_Canyon.mix, C&C_Volcano.mix, C&C_Walls_Flying.mix, C&C_Under.mix, C&C_Conquest_Winter.mix, C&C_Field.mix
