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Subject: Hourglass - Someone explain this to me

Posted by [SteveT02](#) on Wed, 07 Jan 2004 00:03:06 GMT

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So I was playing today on a certain server (I won't mention which, because its not really important) and the map we were playing was Hourglass. I was on Nod. So there were three guys who purchased flame tanks and they were going around the sides to get into GDIs base. So I went and purchased an Artillery and proceeded to the top of the hill to blast GDIs base while the flame tanks went in on the sides. So as I'm hitting their refinery, I get a message from the server mod saying to stop hitting from the hill. He then proceeds to tell me that we can't attack from the top of the hill on hourglass. Okay, whatever. Being the good netizen that I am, I stopped and went around the sides..yaddah yaddah, Nod still wins.

Now I understand that its their server and they can impose whatever rules they want...if I don't like them, I don't have to play there. Thats cool. But why is it NOT ok to attack the opposing base from the top of the hill? Its not like you can't stop the enemy from doing that. All you gotta do is send a tank or a couple of guys up to kill it. And you can do it without exposing yourself to the other sides OB/AGT. So what gives with this rule?

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