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Subject: A Tactic NO-NO

Posted by [NHJ BV](#) on Sun, 04 Jan 2004 15:55:25 GMT

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IRON-FARTIf an enemy unit purchases a vehicle, and it arrives there. You (obviouly) can't get into it, but if you manage to kill them while they are running to it, you can steal it right away

I noticed that even then it seems to take a while for the tank to be "unlocked", i.e. I can't get in until after x seconds

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