Subject: The complete opposite of cheats. . . Posted by spreegem on Fri, 02 Jan 2004 15:10:13 GMT View Forum Message <> Reply to Message

Yes, but you can't have it around just the character the cheater is. It would effect all character that were modified to have the huge collisions effect to have it, not just if you are them only you have it, if I set the nod soldier to have a huge collision all of the other nod soldiers including the one that the cheater is would have the huge collision effect. And then the next game suppose the cheater is on GDI, he will be able to hit all of the nod soldiers easily. . . so that wouldn't work out to well. But if you were to do the opposite like Laeubi told me in a PM, make the heads bigger but the collision smaler they will think they have big head, but they can't hit anything. THANK YOU LAEUBI

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