
Subject: C&C Renegade: Sole Survivor Texture Artist
Posted by [SomeRhino](#) on Wed, 31 Dec 2003 07:03:48 GMT
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Just letting you all know, since the biggest complaint about SS was the Unit textures. Genocide has now been recruited to update the Vehicles and Weapons textures while I redo the Infantry. Here's some of his work thus far:

Note: Stealth tank is not actually compacted that way in-game.

I might as well also add that the Chem Warrior has now been completed:

Enjoy!
