
Subject: Scud launcher for Operation Flashback
Posted by [Nodbugger](#) on Tue, 30 Dec 2003 00:46:17 GMT
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As I have said before polys don't really matter in renegade. There is a limit but adding a few hundred polys onto that model will not make a difference from normaly gameplay. Unless your talking about a 50 person server where everyone is using one of these.
