Subject: Ack, I hear you have a problem w/people using your maps?
Posted by Aircraftkiller on Sun, 28 Dec 2003 22:58:31 GMT
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First off, not all of the TS levels were started by Eric Kearns. River RaidTS, BasinTS, and some others aren't. I can't remember them offhand, I've made over 40 levels.

If you want to remove them, that's great. I don't really care and don't see what point that statement had to this thread. If you think they're boring, that's great, not every level can be about flying penis mobiles and teleporting rabbits.

It's not my concern whether or not it's easier for them to download a "map pack," it's my concern that my copyrighted material isn't being used in the manner that I wish it is used in. I have no personal problems with you, but I'd like it if server owners would stop this practice and think of the people who make these levels. None of us get paid to do this, yet our wishes are usually ignored and we get stepped all over, just because certain individuals have no respect for anyone online.

I appreciate you adding the files I requested. There is more than one readme, so be sure to add them for each level you can find. Name them something like C&C_LevelNameItOriginatedFrom.txt and stuff it into the folder.

Some of them cannot be run without reading instructions.

If you get stuck in an elevator, a tiny walkway will not help. I've never had any of the troubles you describe with elevators, and I play my work frequently with over 20 players online.

If it's causing a problem, it's likely your server or the player connections to it.