Subject: Ack, I hear you have a problem w/people using your maps?
Posted by Aircraftkiller on Sun, 28 Dec 2003 22:40:06 GMT

No, I have no problem with them being used.

What I told one of the UN members is that I don't want them put into "map packs" without my consent. I've always been against them, since RA2.

Why?

Because people will either:

A: Take credit for the levels put into said "map pack."
B: Not credit anyone's work on the site it's distributed on.
C: Simply say "We made this map pack" and ignore any comments made by the author of the levels in question.
D: Remove the Readme.txt files and any other special files needed to get a level to run.
E: Do all of the above.

In your case, you didn't credit anyone who made anything. Mainly myself, because -- after downloading both "map packs" -- I found that my work made up the majority of the download. Nothing had a readme file. There was the Strings.tdb file I had to create to get audible building announcements to work, but that's it.

Perhaps if you include the proper documentation for the levels, credit myself and the others for the work included, and distribute it properly - there would be no problem.