Subject: Still need help: elevators
Posted by Aircraftkiller on Sun, 28 Dec 2003 18:39:14 GMT
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If the doors open for vehicles, put a plane in front of it that's hidden with the vehicle option checked.

I know he's clueless about elevators because I've used them in several multiplayer levels. No one complains about falling through them.

The latency you experience with an elevator isn't any different than what you experience in a multiplayer game to begin with.