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Subject: Gunner

Posted by [SuperFlyingEngi](#) on Wed, 24 Dec 2003 14:08:53 GMT

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Personally, I think damage itself was always a bit low in this game. I often switch between playing this and Medal of Honor, where a couple of machine gun bullets does the job. And then I switch back to renegade and get in prolonged firefights in a world where people apparently have to have a higher ratio of lead than water in their body to expire. But that's just me

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