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Subject: the future of sniping servers

Posted by [Whitedragon](#) on Wed, 24 Dec 2003 09:20:00 GMT

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few changes:

- all non sniper chars(except PIC/rave) will be killed when bought.
- there will be an option in a ini file to also kill PIC/rave or havoc/sakura.
- base defense can be toggled on or off with an ini setting.

were not sure what to do with beacons yet, if possible the person will be killed when they buy/deploy one, if we cant do that they'll just be left alone, since they cant kill buildings anymore they're useless.

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