
Subject: the future of sniping servers

Posted by [Whitedragon](#) on Wed, 24 Dec 2003 06:21:58 GMT

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have a sniper server but dont like moderating it 24/7 for cheaters? then this post is for you!

this will be a server side mod done through a custom scripts.dll, it requires NO downloads by the client.

current features planned:

- invincible buildings
- war factory/airstrip destroyed at the start of every game to prevent vehs
- NO characters will come with timed c4 or pistol, including the soldier you spawn as!
- all non sniper units will have a sniper rifle instead of their usual weapon, except for mobius which will have a railgun and mendoza which will have a PIC, havoc and sakura still have ramjets
- all base defense will ignore players
- sbh will either not be cloaked or will not be buyable
- will work for all WS and fan maps

if you have any ideas for this feel free to post them.

all of this was coded by vloktboky with testing help from myself and many other mods from Black-Cell.net.
should be done just in time for christmas.
