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Subject: AKK: elevators, doors, ect. -- could you please help?

Posted by [dufis791](#) on Tue, 23 Dec 2003 23:46:21 GMT

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acctually, i got it to work. no clue what was wrong, but it works now.

all thats left is elevators:

i couldnt find a tutorial on 'em on renhelp. bassically all i need is how to set up the animations for them, i can do the level edit part of it, and an build it, but how do i get it to annimate? is like frames 1-30 the door annimation and then frames 31-100 the elevatorr annimation? the building of the structure is easy.... and i can get the zones..... its just that i know that there are like 4 diff annimations in it (standby (the arrow annimation), call (flashing red lights), door, and elevator up/down) how to get those work right is my question.

thanx alot for your help so far it is much appreciated.

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