Subject: AKK: elevators, doors, ect. -- could you please help? Posted by laeubi on Tue, 23 Dec 2003 21:28:59 GMT View Forum Message <> Reply to Message

I recommend just to use an existing door for your new one using the sames settings by selecting the door, press ad and thechange the W3D and Trigger Zones.

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums