
Subject: Re: same old forums, same old bitching...
Posted by [msgtpain](#) on Mon, 22 Dec 2003 20:54:39 GMT
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Nukelt15 Nice to see that everything has changed SO much in the 10 months since I stopped posting... :rolleyes:

-=OneBigSnip=-

I don't typically resort to flames, and if for some reason I do, they are never senseless. But it's good to know that you can come back 10 months later and be just as smart as you were when you left.

Anyway..

The majority of the posters in this thread did indeed just jump on the 'flame ack' bandwagon, which is sad in a way, because instead of helping him see the original point of the thread, it just makes him more pissed off about it all.

So I'll restate:

- a) No one likes being accused of "cheating" (I think this sort of proves that)
- b) Even if there 'was' a warp hack, there is absolutely no legitimate way of isolating those people from the ones that just have a shitty connection. If the server agrees that they don't care, and people with shitty connections should play somewhere else, so be it. But kicking someone because you can't hit them is dumb.
- c) The anonymous person that was kicked, who Ack actually knows quite well under his "real name" was just a perfect example of how someone can definitely not be cheating, but an overzealous moderator that has a hair up their ass can find a reason to remove anyone that they simply don't feel like playing against.
- d) Having said that, it just bugged the hell out of me that someone would be so pissed about being "accused" of cheating that they would go to great lengths to prove their innocence and be truly offended that someone would accuse them.. would just turn around and ban the first person they saw that wiggled too much.

I was HOPING that the people in question, would just have a better understanding (or perspective) of the situations from the accused cheaters perspective.

I'm the last person that gives a cheater the time of day, when they drain my health and kill my havoc with a minigunner under a second; or the players that kill 10-15 people in the tunnels leaving them all to say "WTF" as they respawn; or even the ones that have continual score jumps of 500+ points when I go back and review the logs..

But come on.. kicking everyone because they 'flicker'? That accusation is just a little too self serving in my opinion.
