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Subject: Question

Posted by [Aircraftkiller](#) on Mon, 22 Dec 2003 19:58:25 GMT

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He's saying he set the materials of the level to permeable settings, something like Steam Permeable, Water Permeable, or anything like that which will cause bullets to travel through meshes.

You didn't discover anything, and that is hardly a problem because of the way that Permeable materials work. Most times they deflect your projectiles in another direction.

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