
Subject: If you're going to play with Aircraftkiller..
Posted by [nastym4n](#) on Mon, 22 Dec 2003 18:01:20 GMT
[View Forum Message](#) <> [Reply to Message](#)

htmlgodUnless there is correlated data of specific players always "warping" in a fashion similar to the effect created by low KBPS, there is no reason for suspicion, in my opinion, because that kind of crap goes on all the time. Its called LAG. And even if specific players do "warp" consistently, that could just as easily be due to a crap connection, which is no fair reason to ban them from servers.

kbps alteration is a cheap trick. If you deliberately lower your own, you will gain an advantage. A crap connection is a fair reason to ban anyone if they affect the game for 50 other people.

a prime example would be the 60 player game on Fastc0nn1. They now boot people with kbps below 100 (i thinks its 100 anyway). I was at a freinds house watching him play Ren on the server the other day. After kicking approx. 10 - 12 people for kbps WAAY to low, the following results were seen:

SFPS trebled
PING stopped boucing and leveled out at an acceptable level.
FPS got slightly better
KBPS stopped bouncing and leveled out.

seriously, this guy was trying to snipe. he hit about 3 people. Immediately after the removal of those who had low kbps he started hitting about 1 a minute.

Kick them. It IS a known hack, and anyone CAN DO IT DELIBERATLY, it doesnt take a genius.
