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Subject: Question

Posted by [Aircraftkiller](#) on Mon, 22 Dec 2003 02:58:19 GMT

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I do know how they're made, you fucking idiot! You think with all the people I know, and all the time I've spent working with this game, that I wouldn't know that editing a W3D terrain file with a certain editing program makes meshes disappear, thus allowing you to kill people through walls?

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