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Subject: Errr....problem

Posted by [Matt2405](#) on Wed, 17 Dec 2003 15:44:06 GMT

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In my mod it has all sorts of new things, new vehicles, new weapons, more turrets and a few ceiling guns. All the new vehicles are purchaseable but! With the Nod flame tank it can destroy turrets and allsorts in seconds apart from it cannot do a single bit of damage to buildings!!! Why is this happening please? I kinda need to know how to fix it.

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