Subject: Tunnels, hlep me! Posted by CnCsoldier08 on Wed, 17 Dec 2003 04:16:20 GMT View Forum Message <> Reply to Message

dont just drag them up...select polygon, go to extrude, and there u go. btw, visit renhelp for many good tutorials

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums