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Subject: My contribution to the community...

Posted by [Blazer](#) on Tue, 16 Dec 2003 16:35:20 GMT

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The C4 Countdown timer was created by me. And every form I released it in had a readme file stating so

The beeps I used I took from Counterstrikes bomb countdown, which starts as a series of beeps which get faster and faster as the time runs out. I had to edit the beep interval and length a few dozen times to get the timing just right.

Note my original countdown is still on most of the C&C sites, as revealed by a simple google search

RenegadeZone.com

<ftp://216.127.64.141/pub/games/renegade/mods/c4countdowntimer.zip>

PlanetC&C

[http://www.fileplanet.com/dl.aspx?/planetcnc/renegade/modifications/c\\_c\\_renegade\\_countdownmod1.zip](http://www.fileplanet.com/dl.aspx?/planetcnc/renegade/modifications/c_c_renegade_countdownmod1.zip)

RenegadeAmmo

<http://dynamic4.gamespy.com/~ammo/ren/files/download.php?file=C4CountdownTimer.zip&type=4>

I fail to see how you didn't know who created it, but I have no problem with you releasing your own version. Some people don't like the beeps I used, and even asked me to make one with a numeric countdown like "ten, nine..." etc. But after testing various kinds of countdowns, I found the others to be too distracting in actual gameplay, and ended up using the subtle beeps, which work good for people who want to listen for them, yet at the same time are easily ignored if you dont care when the c4 is going off.

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