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Subject: Learning Modeling?

Posted by [Sir Phoenixx](#) on Wed, 12 Mar 2003 13:12:30 GMT

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Just learn how to use the shapes to your advantage, look at a reference picture of what you're modeling and determine what's the best shape to make it out of, how many shapes, etc.

Also learn boolean, the lines/flat shapes etc., extruding, attaching, detaching, uvwmapping, etc.

Just learn everything...

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