
Subject: Stealth Trooper weakness

Posted by [azngqboy](#) on Fri, 12 Dec 2003 04:46:58 GMT

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i remvber wehn light tanks wher that dam good, but u also have to remebr this

only light tanks are small enogh to open doors

i notice the can shoot the MCT of the tib refine / AGT / and a few other buildings, which more them well makes up for any in damage! also about taking off repair, then u got ppl like me who would be vary cheap in games like this. i do not admit this often, but im the type of player who tends to run into a base on a sucide misson to plant as much C4 as i can to damage buildings to gain \$\$ fast early in the game or catch up to other players, of course you would also have to look into tunnel nukes, but yes i do like the idea!

back to stealth (typob4 edit)troopers, i did this

after my HON get blown to peices, and i see 2 other stealth troopers, me and them when into the enimey base (walls flyin) and put 3 time C4 on the WF ... it was so funny, but only a SBH could do it .. right, with all those MRLS being an ass!, also we got lucky not to be seen and no mines cause of the mass MRLS'ers
