
Subject: ok, all the scripts are in
Posted by [jonwil](#) on Thu, 11 Dec 2003 21:54:16 GMT
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Including the custom_damage_object one.

Now I need people to help me make test maps (both for the new scripts and for the aircraft_fuel, building_gun and steath_armour showing how they are busted). Then I can test them, once they work, I can release scripts.dll 1.3

So, I need testers.

If you are able to help me test, contact me on ICQ 77572965, AIM jonwil2002, Yahoo jonwil2002 or MSN JonathanWilson623@hotmail.com and we can discuss what testing needs to be done.
