
Subject: Making a Sc Mod****

Posted by [GonerX](#) on Wed, 10 Dec 2003 20:52:15 GMT

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I agree, just because I talked about people fussing off doesn't mean im that serious... I would of said something earlier about you insulting people for lame reasons, but I was in a hurry and I dont pay much attention.

I believe your being a rude 4 year old Genocide especially an ametuer like I defined earlier, but not in exact reference to this manner...

As you all can notice I am a newcomer to this forums, I got Renegade about 2 months ago and before hand I was a skinner and map designer for Utk3 and UT:GOTYE.

Since kawolsky came up with "Adavanze" being a great modelling man, well thats what gets me interested in here all over again. You didn't explain that hes a good skinner, so I would just like to know if he is or not..

In reference to what you were talking about earlier Adavanze.

I agree to your earlier sayings and I apoligize for replying to your thing about stealing and copyright, I sorta went loose it did'nt matter to me who posted... I was just making a point to Fox...

About researching for SC models, yes I did my homework: I had no suces in finding any existing SC models. I'm thinking this could be the 1st SC mod for a 3d FPS game...

Oh and Adavanze, would you like to help us in modelling in this Mod?

I can help you out so you would'nt have to start some hard efforts on your own.

In my work I will be able to sketch the characters and weapons for the modellers and I also will be pretty handy with skinning; I have JascPhotoshopPro8 for skinning and such... I am really good at making drawings, pictures, and such. But I will soon be able to skin models much better.

Right now I am sketching an example of one of the medics' skins. I will soon post an image for people to see how good I am with my talents and what ideas I can come up with. There may not be much people working on this right now but we just gotta keep going, this is the only Mod I have been interested in and I will not give up on you Fox, just keep trying! Many have attempted making an SC mod for many kinds of games but failed...
