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Subject: Mining

Posted by [azngqboy](#) on Sun, 07 Dec 2003 05:01:44 GMT

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it all depends on the situation, i say in a massive 20 game, tunnel is way better, but in small games, to many infantry c4 rushes, in base is better, also spread the mines, better chance for splash, and so the mines font all blow up (and not all hit)

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